

AFRICA RELIEF MISSION

This is a series of short hops based on the DC-3 MISSION included in Microsoft Flight Simulator X (FSX). Start FSX, click on the MISSIONS tab on the left. Scroll down until you see “Africa Relief” in the list. Select that one and click the “Go To Briefing” button.

There are no flight plans. Everything you need is provided on the Briefing page in Missions. Review the information on all three tabs: “Overview,” “Details,” and “Maps and Charts.” Print whatever you feel you will need. The briefing and maps, etc. are also available during the flight by accessing the Kneeboard (SHIFT + F10). After checking out these pages, set the Kneeboard to “Missions” because radio communications are repeated here. You will be flying the default FSX DC-3. No add-ons allowed. You can add instruments to the default aircraft and they will work.

HINTS

- Save early, save often. Crash is NOT turned off. You can restart a saved flight at any time.
- Hit Pause (P) as soon as mission starts and set all four views (F9 through F12) to give yourself some situational awareness.
- Tap SHIFT + Z three times to provide a text version of airspeed, heading, etc.
- To navigate, follow the “Mission Compass” (top left) on screen.
- Use Pause (P) during the mission as needed. Trying to fly while finding proper keys for pop-up windows, etc. is not realistic.
- If you have sound set up for Multiplayer (voice over headset, other noises via speakers), be sure to wear the headset or you’ll miss radio calls.

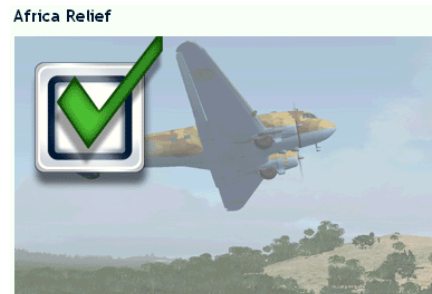
When you are satisfied, click the “Fly” button and you are off and running – or flying as the case may be.

FLIGHT DETAILS

- Mission starts in miserable VFR and gets a little better.
- Steer clear of the volcano and then turn on course.
- First landing, runway heading 350, narrow grass strip to left (west) of the asphalt road. Don’t land long – steep slope on north end of runway. Taxi close to “destination” (noted by Event Pointer) to get the automated response.
- Second landing, runway heading 020, another grass strip. Take on the extra equipment. Accept the challenge and type the appropriate number as shown on the screen.
- Fly the next leg.

Mission duration will be around 50 to 60 minutes.

Complete the hops successfully (get a checkmark),
then send a single PIREP for your entire flying time
citing 324-16 as the mission number.



Enjoy the flights

John Achor :-)>

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